# Fault Tolerant Fingerprint-based Positioning

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### Outline

- Introduction
- 2 SNAP Algorithm with RSS Fingerprints
- Performance Evaluation
- 4 Fault Tolerance
- **(5)** Conclusions & Future Work



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# Technologies and Measurements

### Why WLAN technology? (instead of Ir, Ultrasound, RFID, etc)

- Ubiquitous deployment of WLAN infrastructure (APs)
- Most mobile devices are equipped with WLAN adapters

#### Why RSS measurements? (instead of AOA/TOA/TDOA)

- Angle and timing measurements require additional hardware
- RSS values are constantly monitored and easily collected

#### Why fingerprints? (instead of attenuation model)

- Attenuation models are insufficient indoors
- Fingerprints capture the RSS-location dependency and are more robust to signal variations



### Motivation of our work

Main focus of fingerprint positioning methods so far has been on reducing the positioning error which is in the order of 2-10m depending on the

- underlying method (deterministic, probabilistic, neural network, etc)
- experimentation parameters (number of fingerprints collected, resolution of the reference locations, density of the APs)

#### Computational Complexity

Time required to estimate location is important, because it affects the battery life of low power mobile devices.

#### Fault Tolerance

It is desirable to provide smooth performance degradation in the presence of faults, due to unpredicted failures or malicious attacks.



SNAP Algorithm Positioning with Binary Data SNAP2: Improving the Accuracy of SNAP SNAPft: Improving the Fault Tolerance of SNAP

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SNAP Algorithm
Positioning with Binary Data
SNAPz: Improving the Accuracy of SNAP
SNAPft: Improving the Fault Tolerance of SNAP

# SNAP Algorithm

### Subtract on Negative Add on Positive (SNAP)<sup>1</sup> algorithm

- Event detection in binary sensor networks
- Low computational complexity and fault tolerance

#### Objectives

- Adapt the SNAP algorithm to the WLAN setup and exploit RSS fingerprints
- Enhance the performance in terms of accuracy and fault tolerance



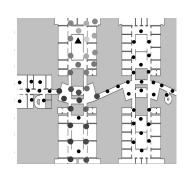
### **SNAP Algorithm**

- Region of Coverage (RoC)  $RoC_i \subseteq L, j = 1, ..., n$
- Likelihood Matrix L

$$\mathcal{L}(i,j) = \begin{cases} +1, & j \in S \text{ AND } \ell_i \in RoC_j \\ -1, & j \notin S \text{ AND } \ell_i \in RoC_j \\ 0, & \ell_i \notin RoC_j \end{cases}$$

$$LV_i = \sum_{j=1}^n \mathcal{L}(i,j)$$

$$\widehat{\ell}(s) = \arg\max_{\ell_i \in L} LV_i$$





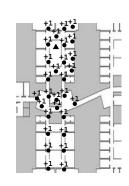
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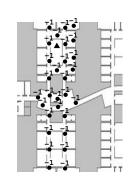
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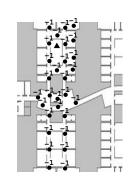
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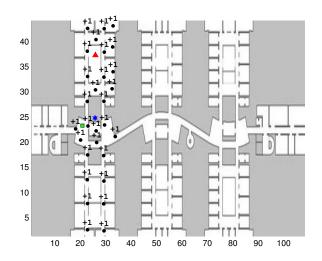
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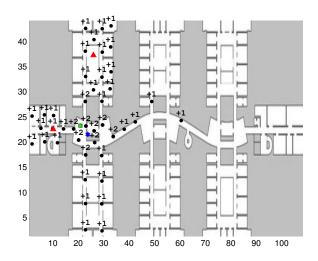




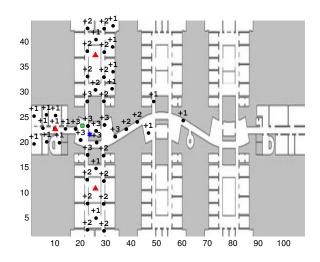




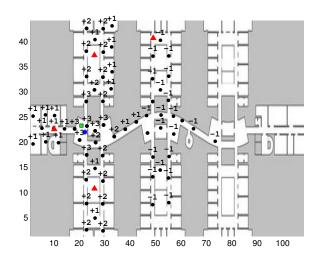














# SNAPz: Improving the Accuracy of SNAP I

#### Idea

If an AP is detected, then the user is more likely to reside in the locations inside the *RoC* that have similar RSS values to the observed RSS value.

### Zone of Coverage (ZoC)

$$Z_m = \big[ min + (m-1) \frac{max - min}{M}, \ min + m \frac{max - min}{M} \big], \ m = 1, \dots, M$$

- $ZoC_{mi} \subseteq RoC_i$ , m = 1, ..., M and j = 1, ..., n
- $\{ZoC_{mj}: \ell_i | \overline{r}_{ij} \in Z_m, i = 1, \ldots, l\}$
- $RoC_j = \bigcup_{m=1}^M ZoC_{mj}$



# SNAPz: Improving the Accuracy of SNAP II

#### SNAPz algorithm

$$\mathcal{L}(i,j) = \begin{cases} +1, & j \in S \text{ AND } \ell_i \in ZoC_{mj} \\ 0, & j \in S \text{ AND } \ell_i \in ZoC_{(m-1)j} \cup ZoC_{(m+1)j} \\ -1, & j \in S \text{ AND } \ell_i \in RoC_j - \bigcup_{k=m-1}^{m+1} ZoC_{kj} \\ -1, & j \notin S \text{ AND } \ell_i \in RoC_j \\ 0, & \ell_i \notin RoC_j \end{cases}$$

If an AP is detected with certain RSS value, then the user resides

- with high probability in the zone where the reference locations have similar RSS values
- with some probability in the neighboring zones
- with low probability in the remaining zones



# SNAPft-z: Improving the Fault Tolerance of SNAPz

#### AP failures during positioning

A subset of the APs that would otherwise be present in *s*, are no longer detected and their negative contributions may introduce high errors.

#### Modified binary SNAP algorithm

$$\mathcal{L}(i,j) = \begin{cases} +1, & j \in S \text{ AND } \ell_i \in RoC_j \\ \mathbf{0}, & j \notin S \text{ AND } \ell_i \in RoC_j \\ \mathbf{0}, & \ell_i \notin RoC_j \end{cases}$$

#### SNAPft-z algorithm

We incorporate the idea of zones into this modified algorithm to build a fault tolerant SNAP variant.



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# Measurement Setup

#### **Experimentation area**

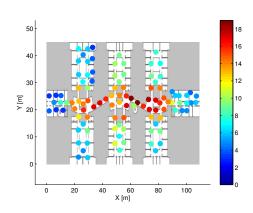
- Area 110x45m on the 2nd floor at VTT Research Center, Finland
- 107 reference locations with 2-3m spacing
- 31 WLAN APs (9.7 APs detected on average)

#### **Training data**

• 30 fingerprints per reference location (3210 fingerprints in total

#### **Testing data**

 Route of 192 locations sampled 3 times (576 fingerprints in total)





# Computational Complexity

Table: Computational Complexity of Positioning Methods

	additions	multiplications	exp	sorts	time (msec)
KNN	(2n-1)I	nl	0	1	1.25
MMSE	(2n+3)I-3	(2n + 4)I	nl	0	2.18
SNAPz	(n-1)I	0	0	1	0.49

I: # of reference locations, n: # of APs, sorts: # of floats to be sorted

#### K-Nearest Neighbor (KNN)<sup>2</sup>

• 
$$\widehat{\ell}(s) = \frac{1}{K} \sum_{i=1}^{K} \ell'_i, \{\ell'_1, \dots, \ell'_i\}$$
 wrt increasing distance  $\|\overline{r}_i - s\|$ 

### Minimum Mean Square Error (MMSE)<sup>3</sup>

$$\bullet \ \widehat{\ell}(s) = \sum_{i=1}^{l} \ell_i p(\ell_i | s), \ p(\ell_i | s) = \frac{p(s | \ell_i) p(\ell_i)}{p(s)}, \ p(s | \ell_i) = \prod_{j=1}^{n} p(s_j | \ell_i)$$



# Positioning Accuracy

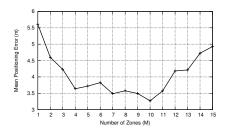


Figure: Accuracy of SNAPz for variable number of zones.

	Mean	Median	Std	Min	Max
KNN	2.70	2.39	1.61	0.16	8.78
MMSE	2.46	2.18	1.63	0.09	8.99
SNAPz	3.64	3.37	2.41	0.06	13.21

Table: Positioning Error in meters



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### Fault Models

#### AP Failure model

#### **Effect**

AP detected in the offline phase is not available during positioning

### **Feasibility**

- Random AP failures or AP shut down temporarily/removed permanently
- Adversary cuts off the power or jams the communication channel

#### Simulation

• Remove the RSS values of faulty APs in the original test fingerprints

#### Other Fault Models

False Negative, False Positive and AP Relocation models<sup>4</sup> that capture the effect of unpredicted failures or malicious attacks.



# Fault Tolerance of SNAPz algorithm

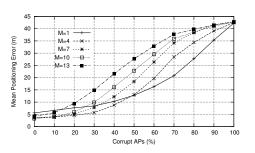
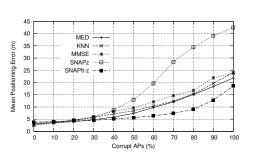


Figure: Variable number of zones

- Under the *AP Failure* model, M = 4 for  $\leq 50\%$  faulty *APs*
- M = 1 for > 50% faulty APs
- Using M > 4 is not a good option
- M = 4 provides a good tradeoff between accuracy and fault tolerance
- Similar behaviour for SNAPz under other fault models
- M = 4 is a good option for SNAPft-z as well



# Comparison of Positioning Methods



#### AP Failure model

- Median-based method (MED)<sup>5</sup>
- SNAPz is not resilient to this type of faults
- SNAPft-z exhibits higher fault tolerance
- For 60% faulty APs  $\mathcal{E}=6.38\mathrm{m}$  for SNAPft-z (9.80m, 10.40m, 12.09m and 19.64m for MED, KNN, MMSE and SNAPz)
- Results with other fault models are included in the paper



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# Concluding Remarks

- SNAP algorithm with WLAN RSS fingerprints
  - Trade-off between positioning accuracy and computational complexity
  - The proposed SNAPft-z algorithm improves the positioning accuracy of binary SNAP and provides higher resilience to faults
- Future Work
  - Develop a strategy for setting the number of zones M in SNAPft-z algorithm
  - Investigate the actual power savings on Android smartphones



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# Thank you for your attention

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